AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

LISTING OF CLAIMS:

1	1. (Currently Amended) A method for enabling re-use of presentation objects b
2	a printing system, comprising:
3	identifying an object in a print data stream for presentation by the a printing system,
4	and
5	generating at the printing system a globally-unique identifier for assignment to the
6	object.
1	2. (Original) The method of claim 1 wherein the globally-unique identifier
2	assigned to the object allows the object to be securely and correctly referenced for re-use.
1	3. (Original) The method of claim 1 wherein the globally-unique identifier
2	assigned to the object is platform-independent.
1	4. (Original) The method of claim 1 wherein the globally-unique identifier
2	based upon an International Standards Organization administered global naming tree.
1	5. (Original) The method of claim 1 wherein the globally-unique identifier
2	contained in a syntax structure of a data stream.

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includes a checksum value.

The method of claim 5 wherein the data stream is a Mixed 1 6. (Original) Object Document Content Architecture data stream. 2 7. The method of claim 1 wherein the assigning a globally-unique 1 (Original) 2 identifier further comprises: 3 requesting, in an International Standards Organization administered global naming 4 tree, a first node for an application that uses the object; 5 registering, under the first node, a second node for each license of the application; and 6 assigning a globally-unique identifier for the object, the globally-unique identifier including an indication of the object, the first node and the second node. 7 8. 1 (Original) The method of claim 1 wherein the assigning a globally-unique identifier further comprises generating a globally-unique identifier for an object, the 2 generated globally-unique identifier includes an indication of a first node representing an 3 4 application that uses the object, of a second node for each license of the application and of the object. 5 9. 1 (Original) The method of claim 8 wherein the indication of the object 2 includes a time stamp. 10. (Original) The method of claim 9 wherein the time stamp includes an 1 2 indication of the date and time. 1 11. (Original) The method of claim 8 wherein the indication of the object

The method of claim 8 wherein the indication of the object 12. 1 (Original) 2 includes a binary counter. A method for managing presentation objects for 13. (Previously Presented) 1 multiple use, comprising: 2 downloading to a printer a presentation object identified in a print data stream; 3 caching the presentation object in a cache of the printer when the presentation object 4 is downloaded; and 5 capturing the presentation object in memory of the printer if a globally-unique 6 identifier has been assigned to the presentation object. 7 The method of claim 13 wherein the memory comprises 14. (Original) 1 2 permanent storage. 15. (Original) The method of claim 13 further comprising deleting previously 1 captured objects to increase available capture storage area in the memory. 2 The method of claim 15 wherein the deleting comprises 16. (Original) 1 deleting non-active, least-recently used objects first. 2 The method of claim 15 wherein the deleting comprises largest 17. (Original) 1 objects first. 2 The method of claim 15 wherein the deleting comprises 18. (Original) 1 2 smallest objects first.

19-43. (Canceled)

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44. (Previously Presented) A system for managing presentation objects for 1 2 multiple use, comprising: a printer cache for caching a presentation object identified in a print data stream when 3 4 downloaded; and printer capture storage for capturing the presentation object if a globally-unique 5 6 identifier has been assigned to the presentation object. 45. 1 (Original) The system of claim 44 further comprising a print server, the 2 print server deleting previously captured objects in the printer capture storage. 46. 1 (Original) The system of claim 44 further comprising a print server, the 2 print server deleting previously downloaded or active objects. 1 47. (Currently Amended) The system of claim 46 wherein the previously downloaded or active objects exist in the capture storage or cache storage. 2 48. 1 (Currently Amended) The system of claim 46 further comprising a printer 2 control unit for marking deleted objects in the capture storage as removable. 49. (Original) 1 The system of claim 48 wherein a removable object is deleted

when a capture request is received to make storage available to capture a new resource.

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50. (Previously Presented) A system for processing referenced objects, 1 2 comprising: a print server for searching for a presentation object referenced by a selected indicia 3 in a print data stream, the selected indicia being a name, a globally-unique identifier or a 4 globally-unique identifier and an object locator; and 5 6 a control unit for capturing the presentation object in persistent memory; wherein the control unit determines if the presentation object is to be captured based 7 upon whether the selected indicia includes a globally-unique identifier. 8 51. The system of claim 50 wherein the data stream references the 1 (Original) object by an object name and the print server searches for the object by object name. 2 52. 1 (Original) The system of claim 51 wherein the print server attempts to 2 find the object resident in a presentation device when the object is referenced with a globally-3 unique identifier. 53. The system of claim 52 wherein the print server downloads the (Original) 1 2 object and the control unit captures the object when the attempt to find the resident object fails and the object is referenced from a secure environment. 3 54. (Original) The system of claim 50 wherein the control unit references the 1 object by a globally-unique identifier. 2 55. 1 (Original) The system of claim 54 wherein the print server attempts to

find the object resident in the presentation device using a globally-unique identifier.

- 56. The system of claim 55 wherein the print server searches for (Original) 1 the resource inline when the search for a resident globally-unique identifier fails. 2 57. (Original) The system of claim 56 wherein the print server downloads the 1 object and the control unit captures the object by the globally-unique identifier if the resource 2 is found inline and the object is secure. 3 58. The system of claim 50 wherein the data stream references the (Original) 1 object by a globally-unique identifier and an object locator. 2 59. The system of claim 58 wherein the print server attempts to (Original) 1 find the object by searching for a resident globally-unique identifier. 2 60. (Original) The system of claim 59 wherein the print server searches for 1 2 the resource inline when the search for a resident globally-unique identifier fails.
- 1 61. (Original) The system of claim 60 wherein the print server downloads and
 2 the control unit captures the object by the globally-unique identifier if the resource is found
 3 inline and the object is secure.
- 1 62. (Original) The system of claim 60 wherein the print server looks for the 2 object by object locator in a resource library when the inline search is unsuccessful.

- 1 63. (Original) The system of claim 62 wherein the print server determines 2 whether the globally-unique identifier assigned to the object matches the globally-unique 3 identifier referenced.
- 1 64. (Original) The system of claim 63 wherein the print server downloads the
 2 object and the control unit captures the object by the globally-unique identifier if the
 3 globally-unique identifier assigned to the object matches the globally-unique identifier
 4 referenced.
- 1 65. (Original) The system of claim 63 wherein the print server provides an 2 indication of an error if the globally-unique identifier assigned to the object does not match 3 the globally-unique identifier referenced.
- 1 66. (Original) The system of claim 63 wherein the print server provides an indication of an error if the object does not contain a globally-unique identifier.

1	67. (Previously Presented) An article of manufacture comprising a program
2	storage medium readable by a computer, the medium tangibly embodying one or more
3	programs of instructions executable by the computer to perform a method for managing
4	presentation objects for multiple use, the method comprising:
5	downloading to a printer a presentation object identified in a print data stream;
6	caching the presentation object in a cache of the printer when the presentation object
7	is downloaded; and
8	capturing the presentation object in memory of the printer if a globally-unique
9	identifier has been assigned to the presentation object.
1	68. (Original) The article of manufacture of claim 67 further comprising
2	deleting previously captured objects to increase available capture memory.
1	69. (Canceled)